

# Schools Workshop

## Introduction to Pier History

KS1 (Y1-2) 1hour



### AIMS

- To find out more about a significant local landmark.
- To look for clues using primary and secondary evidence to date a variety of items.
- To think about similarities and differences over time and relate then / now.
- To understand and use chronology to organise a series of items, using appropriate timescale language.
- To take part in an era based practical activity.

### BRIEF OUTLINE OF ACTIVITIES

Activity 1	Then and Now matching game comparing images from our Digital Archive and modern photographs. Introducing the idea of chronology.
Activity 2	Then and Now – comparing pairs of objects related to the heritage of the Pier and what activities people were doing on the Pier.
Activity 3	Using stereoscopes explore images of the Pier Create fashion / rock star posters
Activity 4	Dress up and pose for a fashion / rock star portrait

### TIMETABLE

10.00 – 10.05	Welcome and introductions, snack, toilets
10.05 – 10.15	Then and Now matching game
10.15 – 10.30	Then and Now comparing pairs of objects
10.30 – 10.45	Stereoscopes and fashion posters
10.45 – 11.00	Dress up

**If you would like the education room for lunch please arrange this before your visit with the learning team so we can check the availability of the space.**

**We also have some trails you could do independently after your session – we will send a suggested trail out with your booking confirmation information. These will be also available from our website.**

### CONTACT DETAILS

For more information please contact Susan Kent, the Learning and Education manager or Francesca Piacentini, the Education and Learning assistant. Email: [learning@hpcharity.co.uk](mailto:learning@hpcharity.co.uk) Tel: **01424 445566**.

### TO BOOK

Please complete a Booking Enquiry form on the schools area of our website: [www.hastingspier.org.uk](http://www.hastingspier.org.uk).

## **CURRICULUM LINKS**

### **ENGLISH**

- Listen, understand and respond appropriately to others.
- Ask questions and make relevant contributions to discussion and group work.

### **SCIENCE**

- Material qualities and uses.
- Looking closely at the natural and humanly constructed world.

### **HISTORY**

- Understanding of historical concepts – change/continuity, similarity/difference.
- Significant local places and people – introduction to the engineer Eugenius Birch and the Pier's history.
- Use evidence to make deductions and identify artefacts.

### **GEOGRAPHY**

- Understanding about why seaside resorts like Hastings developed.